Graph Search: Breadth First Search

ROB 102: Introduction to AI & Programming

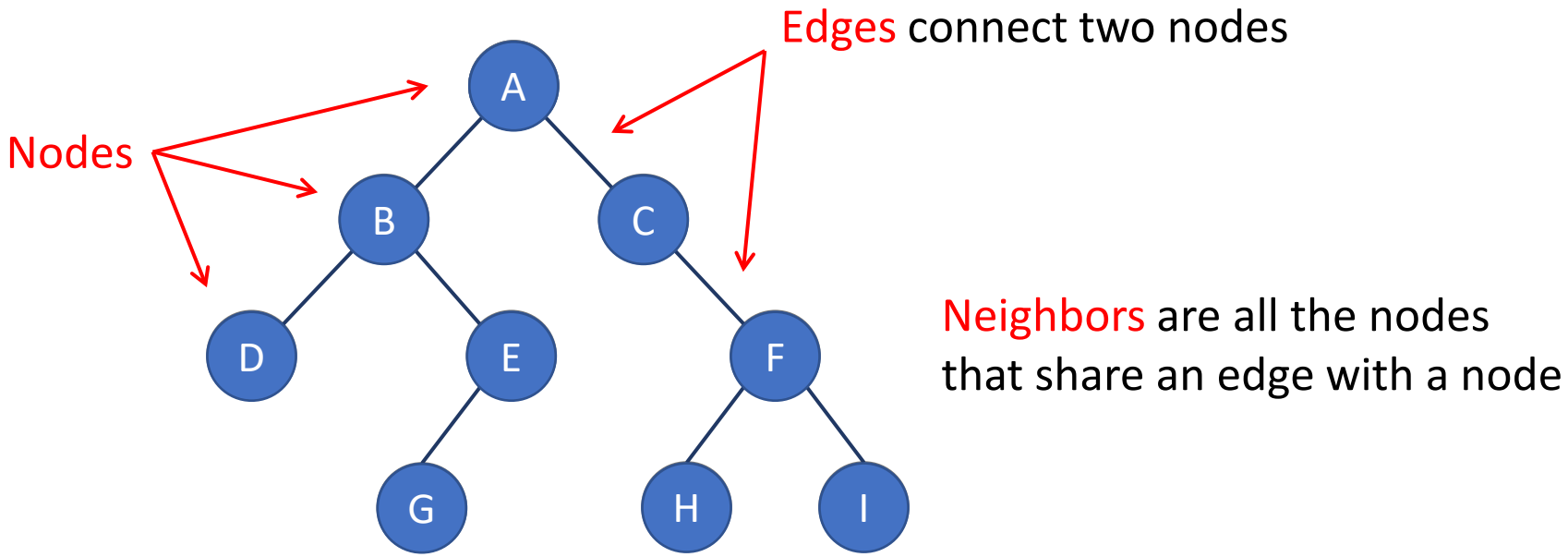
2021/11/09

Today

1. Breadth First Search (BFS)
   - Review
   - Examples
2. Group BFS activity
3. C++ activity

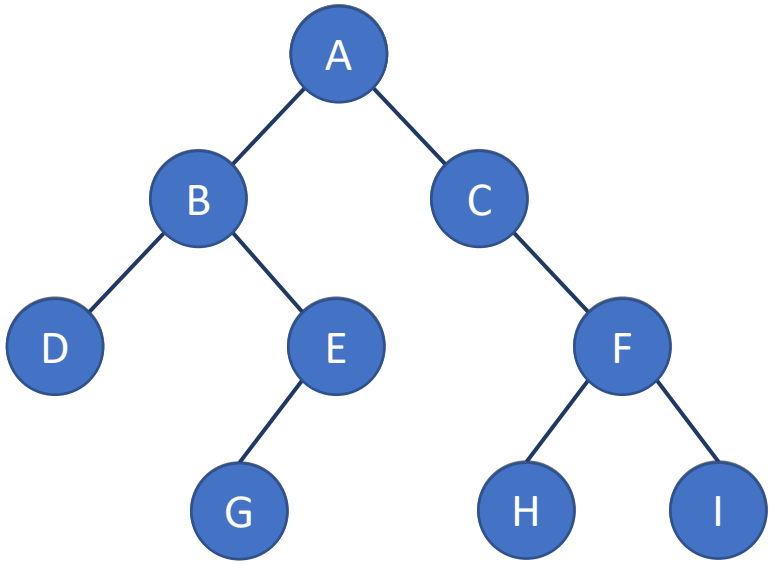
Graph Search: Example

Find a path from A to H.



Breadth First Search Example (1)

Find a path from A to H.



Nodes to visit next

Visit list: [ ]

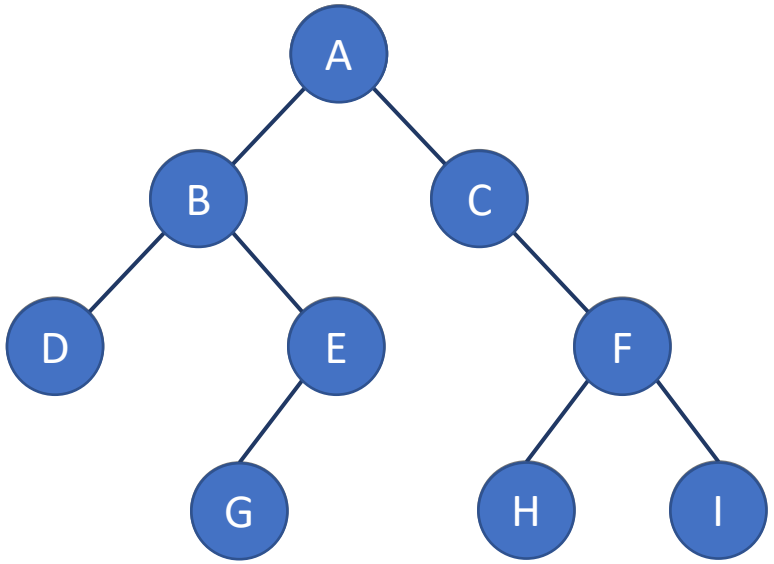
Current node:

Fully explored nodes

Visited nodes: [ ]

Breadth First Search Example (1)

Find a path from A to H.

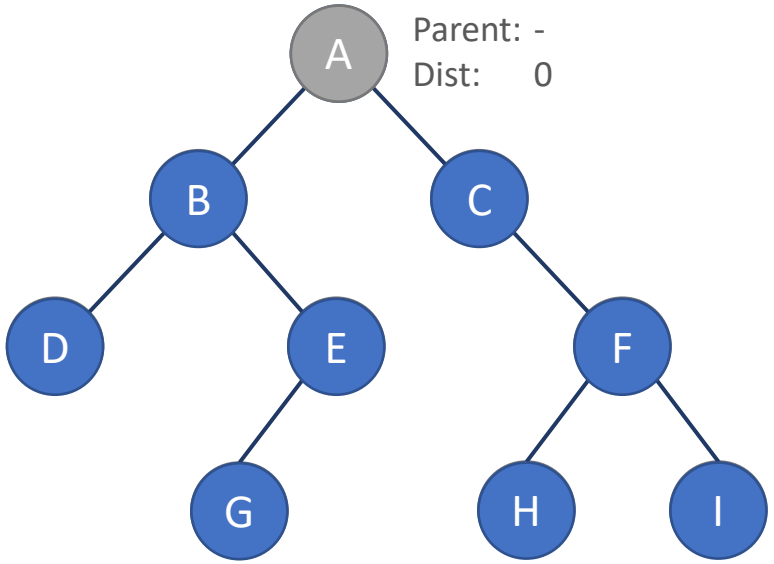


Breadth First Search Algorithm

1. Add start node to visit list. Set distance to zero.
2. Pop the first node from the front of visit list. Set as current node.
3. If current node is goal, go to 6.
4. Add each unvisited neighbor of current to back of visit list.
5. Set parent of each neighbor to current, set distance to current distance + 1. Go to 2.
6. Trace path backwards through parents.

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[A]

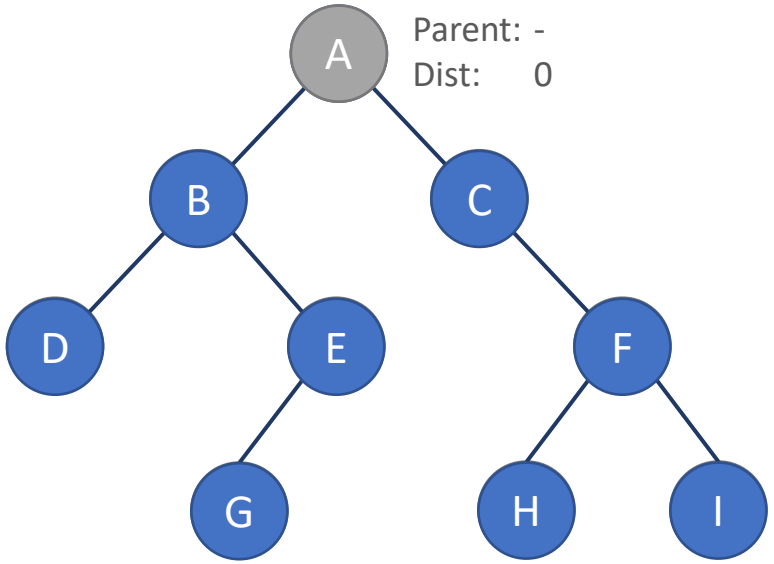
Current node:

Visited nodes:

[ ]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[ ]

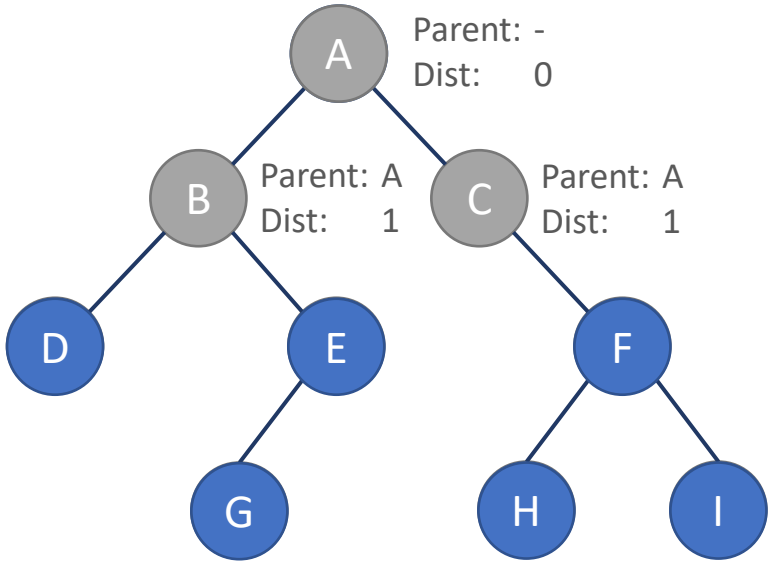
Current node: A

Visited nodes:

[ ]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[B C]

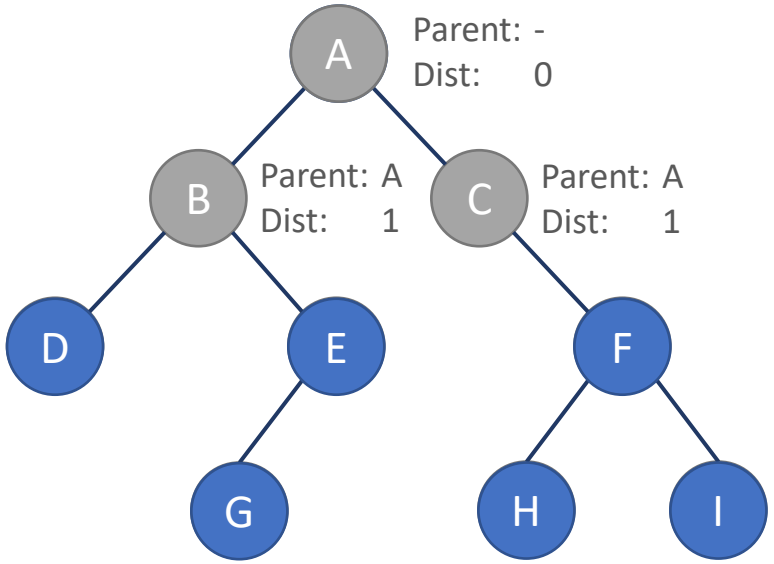
Current node: A

Visited nodes:

[ ]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[B C]

Current node:

Visited nodes:

[A]

Breadth First Search Example (1)

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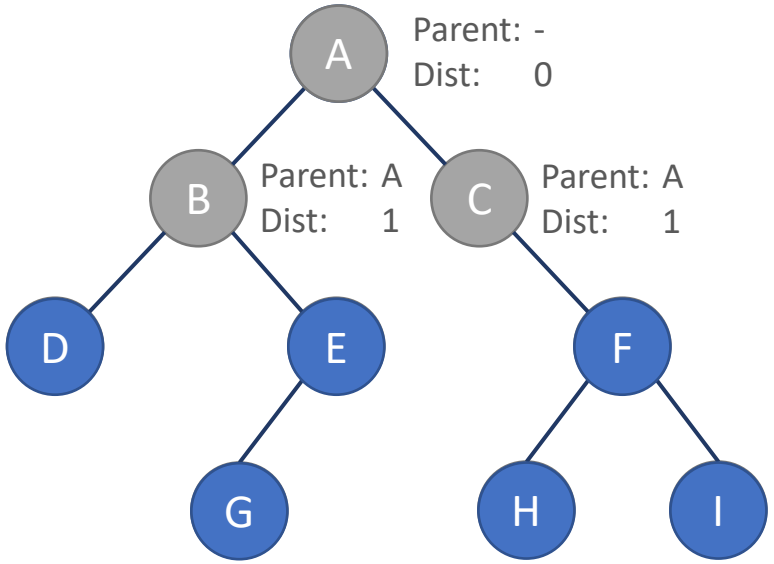


Visit list:

[C]

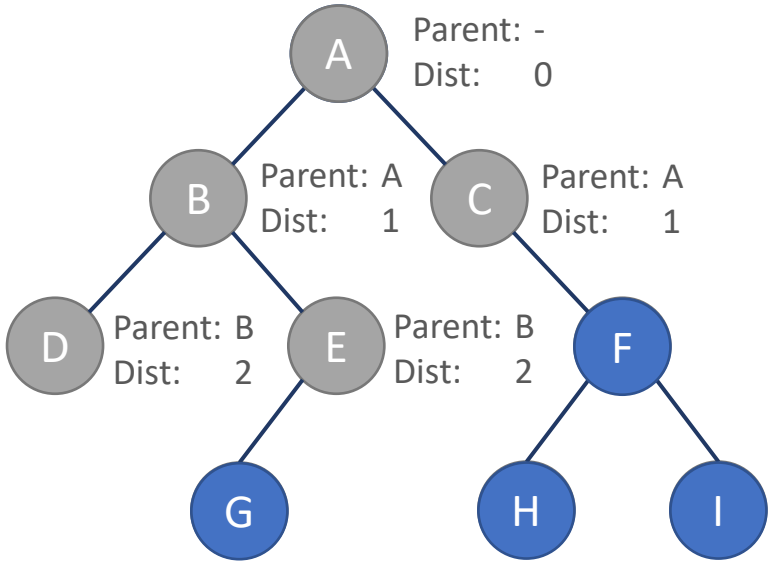
Current node: B

Visited nodes:

[A]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[C D E]

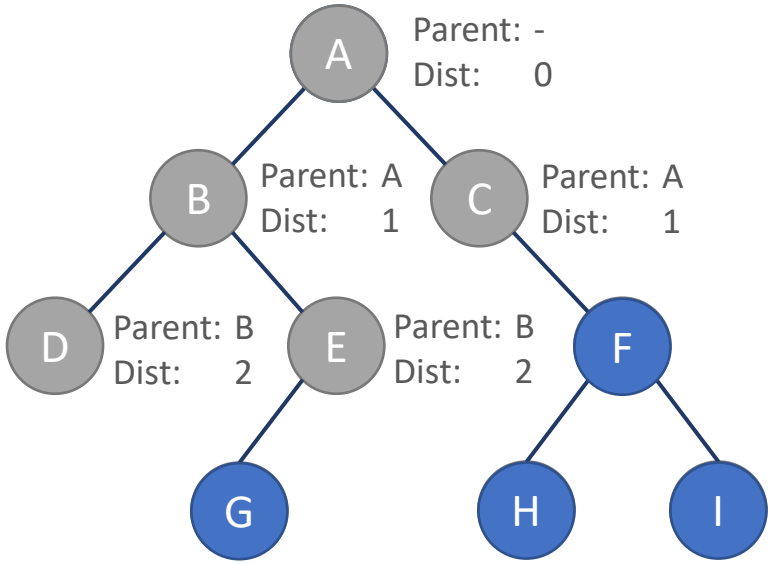
Current node: B

Visited nodes:

[A]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[C D E]

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Visited nodes:

[A B]

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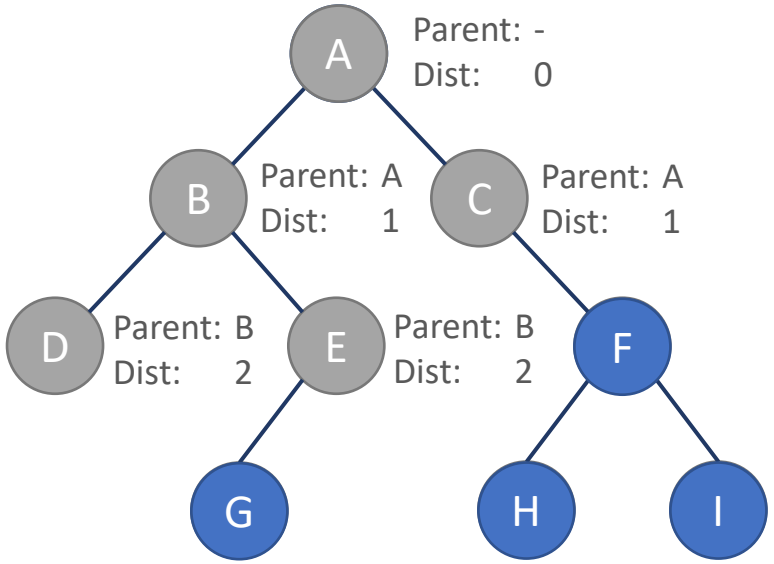

Visit list:

[D E]

Current node: C

Visited nodes:

[A B]

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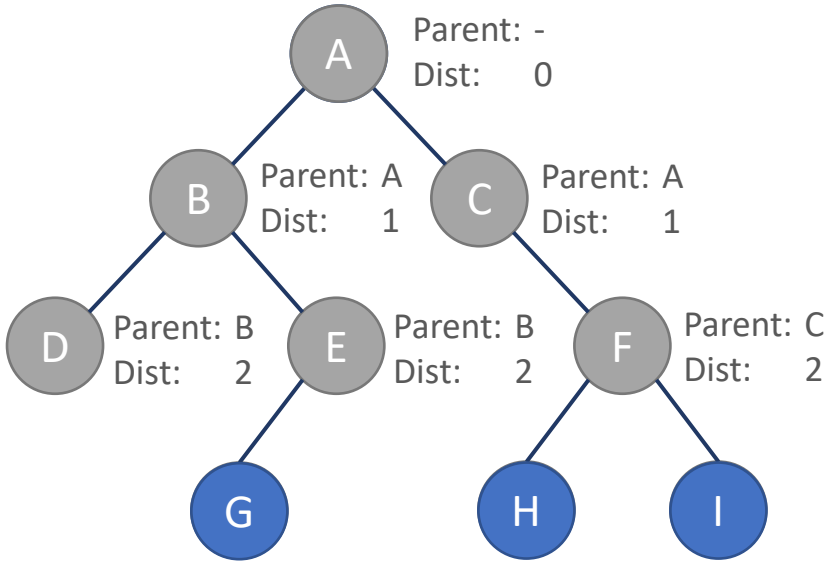
Find a path from A to H.



Visit list:

[D E F]

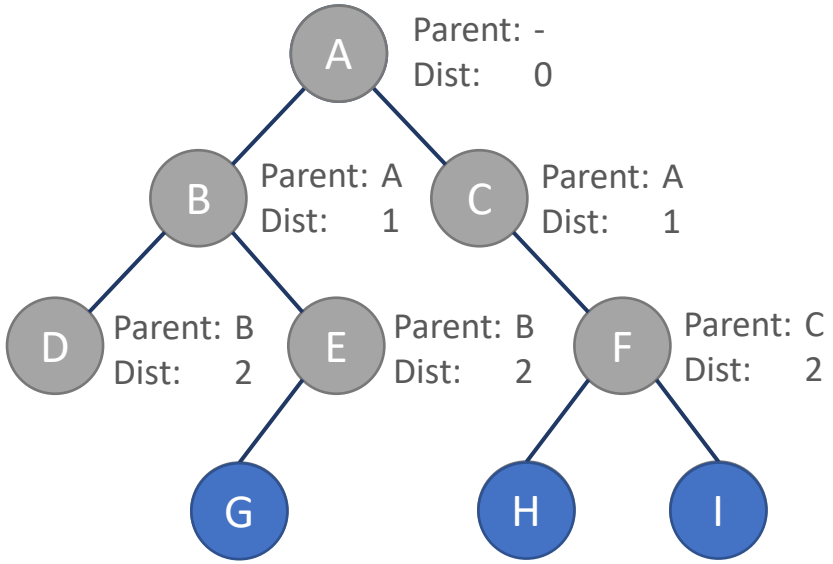
Current node: C

Visited nodes:

[A B]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[D E F]

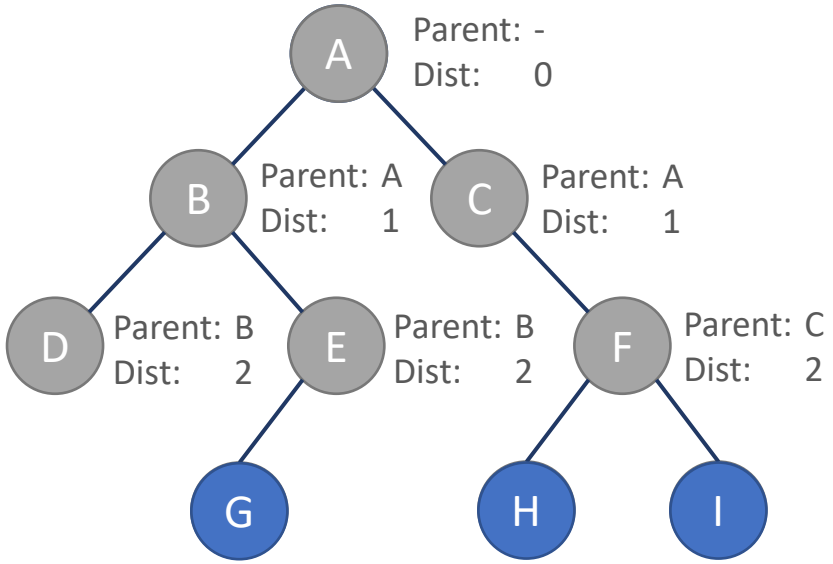
Current node:

Visited nodes:

[A B C]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[E F]

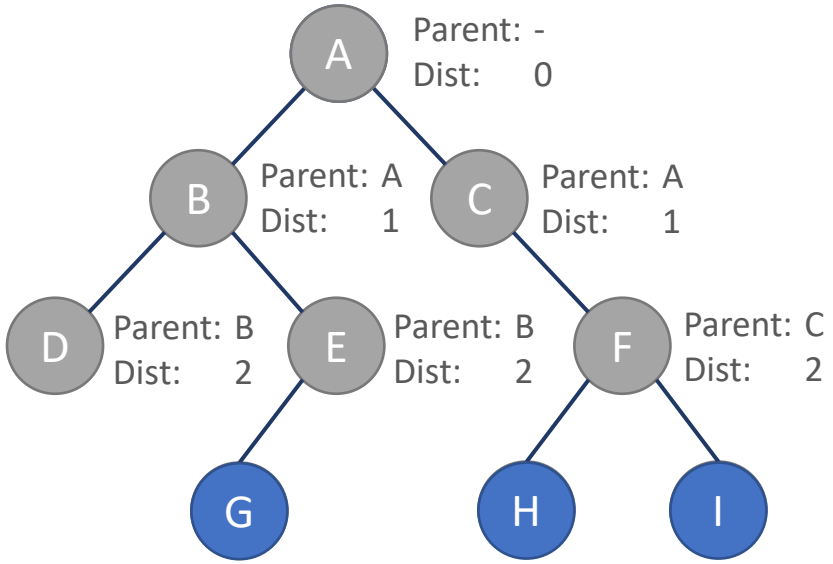
Current node: D

Visited nodes:

[A B C]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[E F]

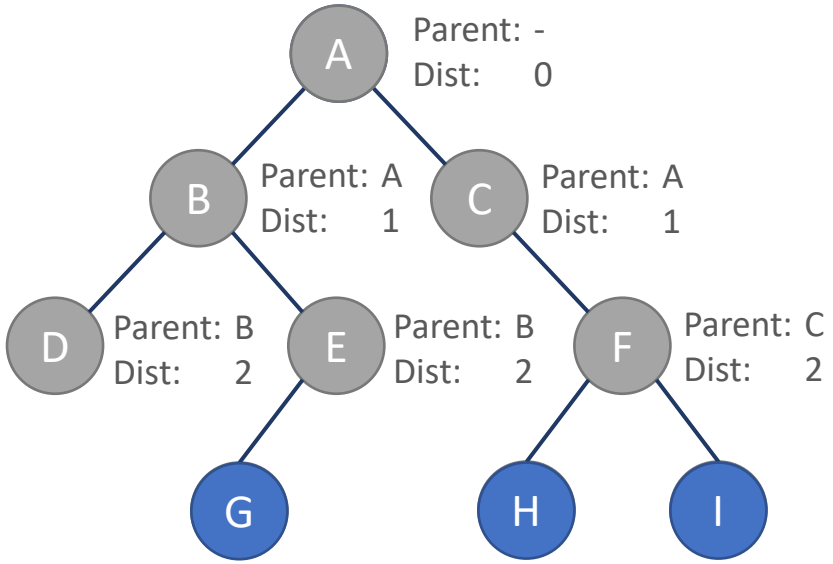
Current node:

Visited nodes:

[A B C D]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[F]

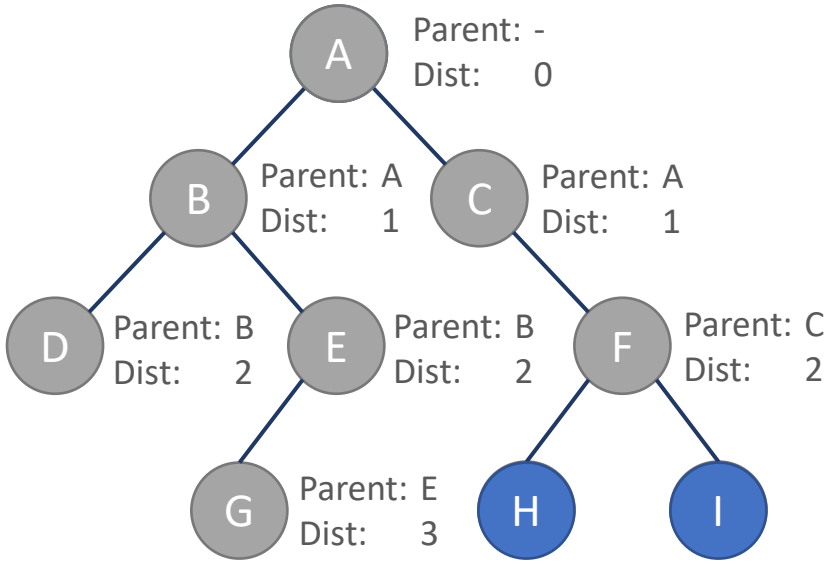
Current node: E

Visited nodes:

[A B C D]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[F G]

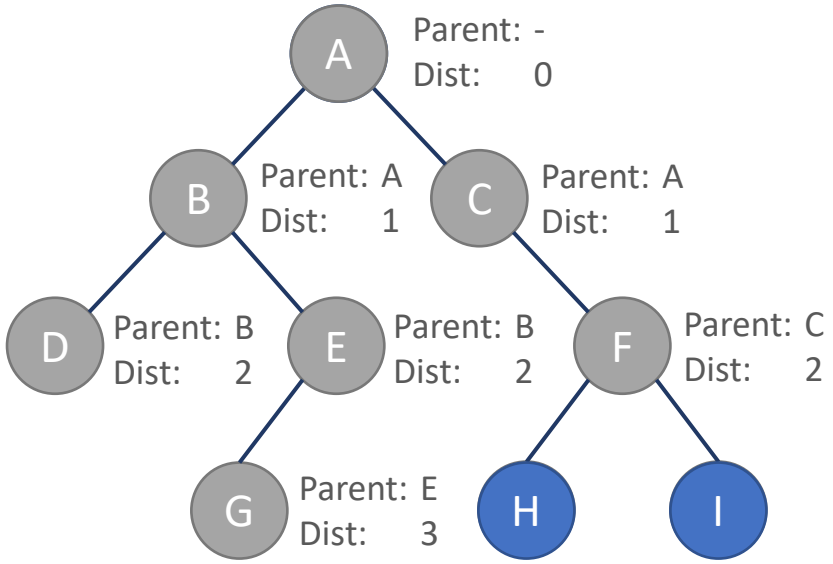
Current node: E

Visited nodes:

[A B C D]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[F G]

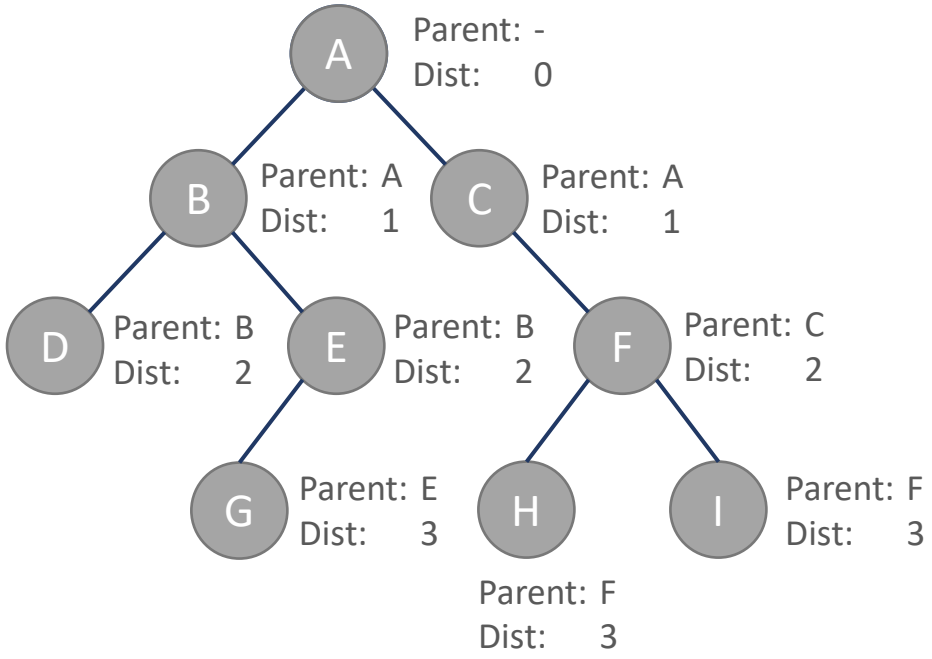
Current node:

Visited nodes:

[A B C D E]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[G H I]

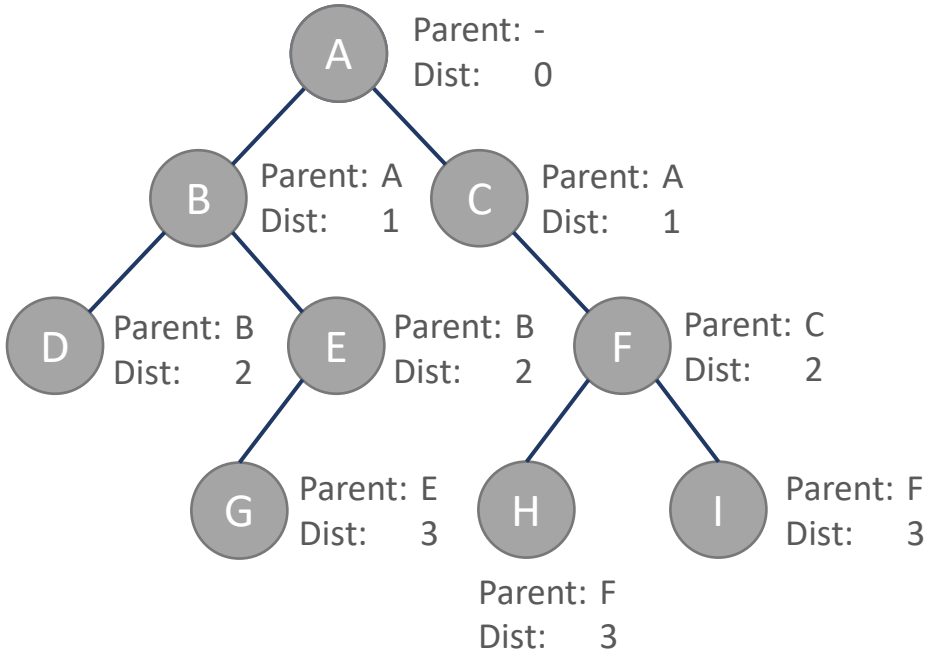
Current node: F

Visited nodes:

[A B C D E]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[H I]

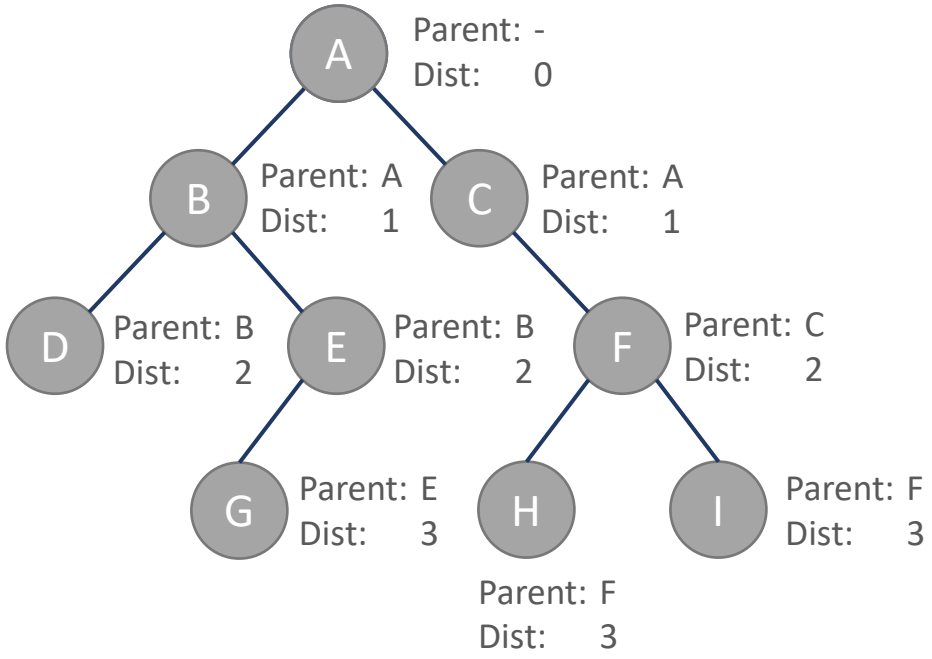
Current node: G

Visited nodes:

[A B C D E F]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[I]

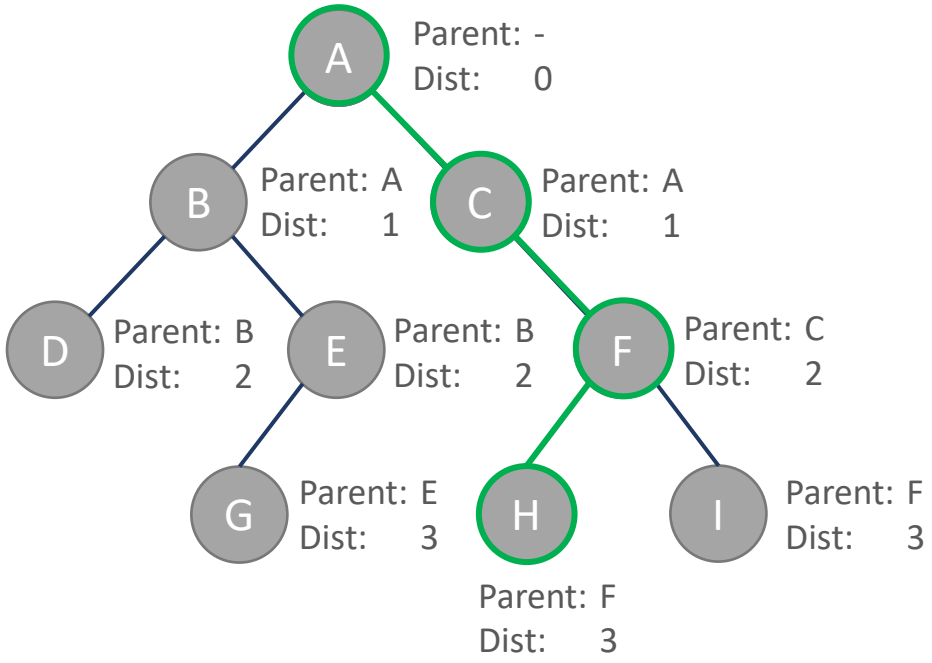
Current node: H Goal!

Visited nodes:

[A B C D E F G]

Breadth First Search Example (1)

Find a path from A to H.



Visit list:

[I]

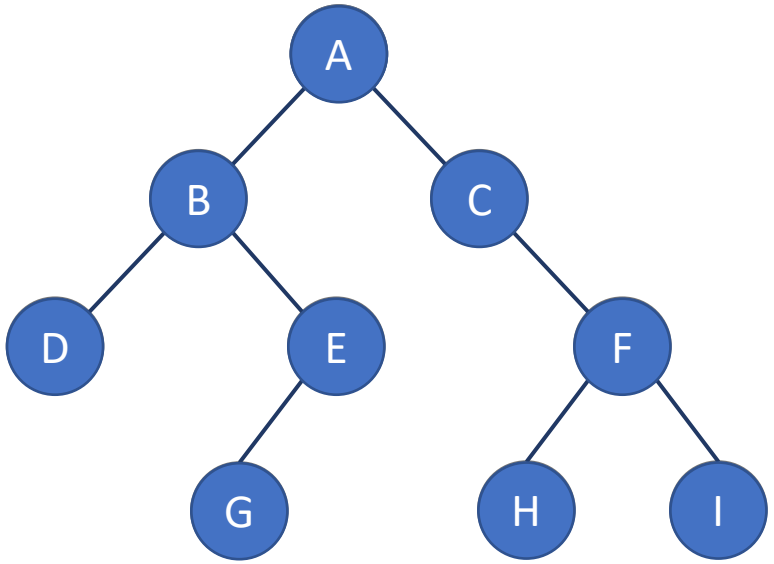
Current node: H Goal!

Visited nodes:

[A B C D E F G]

Breadth First Search Example (1)

Find a path from A to H.



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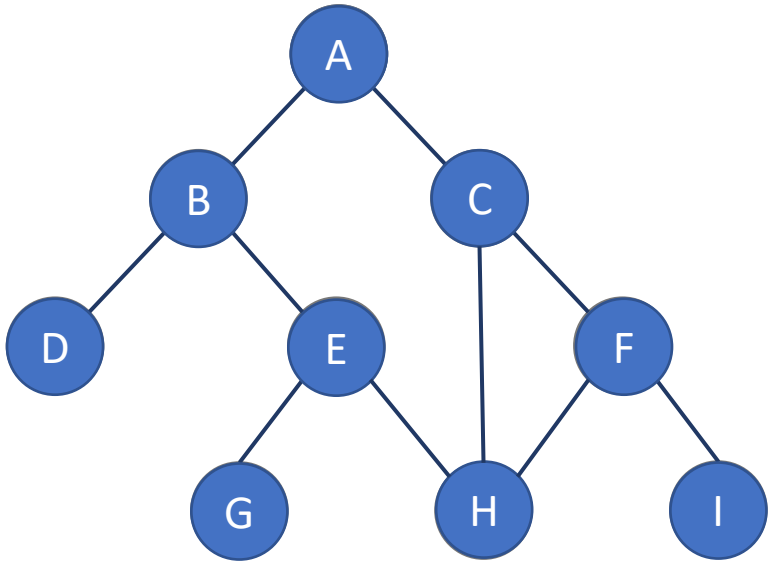
Breadth First Search Example (2)

Find a path from A to H.



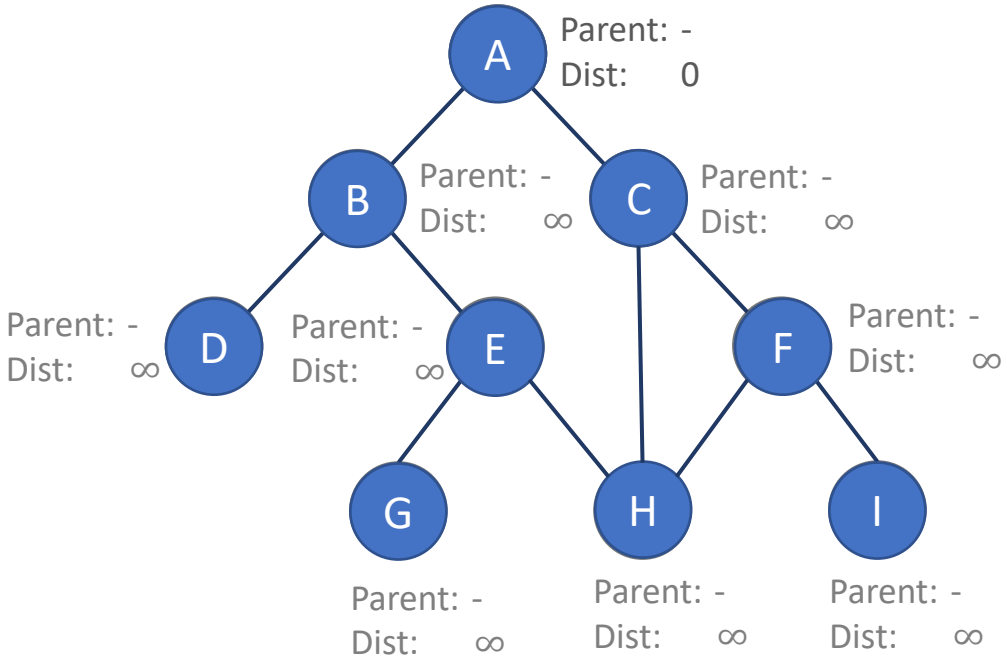
What if the graph has loops?

Update the neighbor's parent and distance only if its distance is greater than the current node's distance + 1.

```
if nbr.dist > curr.dist + 1 do:
    nbr.dist = curr.dist + 1
    nbr.parent = curr
```

Breadth First Search Example (2)

Find a path from A to H.




```
if nbr.dist > curr.dist + 1 do:
    nbr.dist = curr.dist + 1
    nbr.parent = curr
```

Visit list:

[ ]

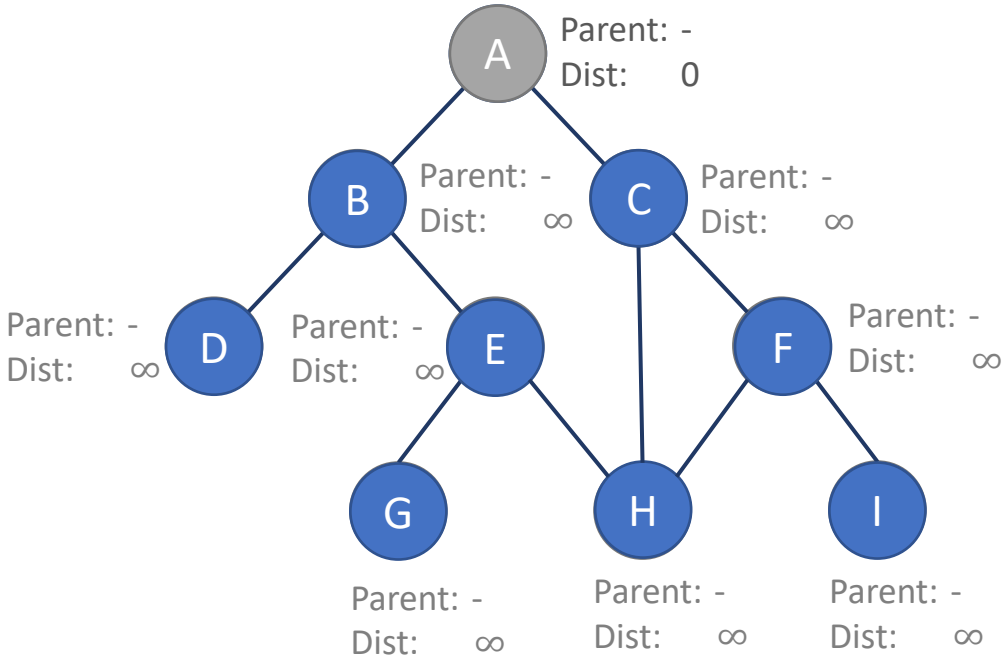
Current node:

Visited nodes:

[ ]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[A]

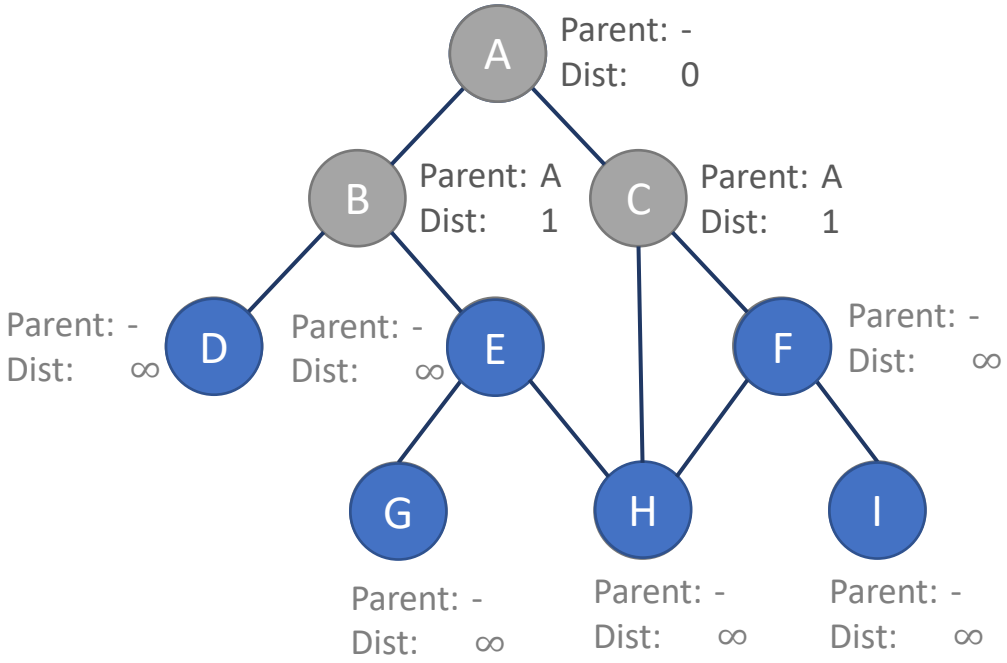
Current node:

Visited nodes:

[ ]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[B C]

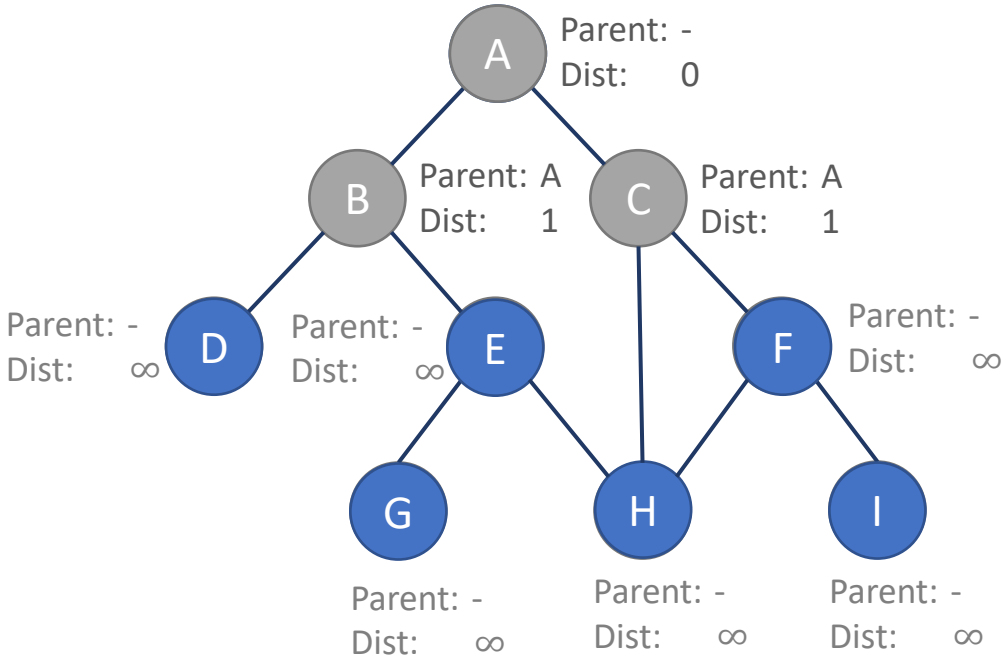
Current node: A

Visited nodes:

[ ]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[C]

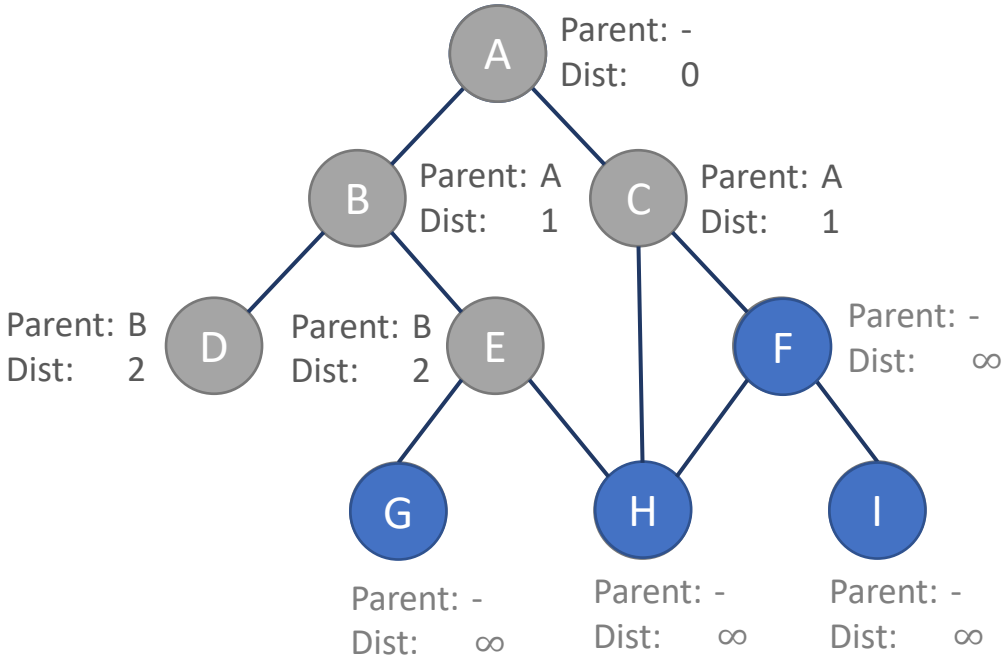
Current node: B

Visited nodes:

[A]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[C D E]

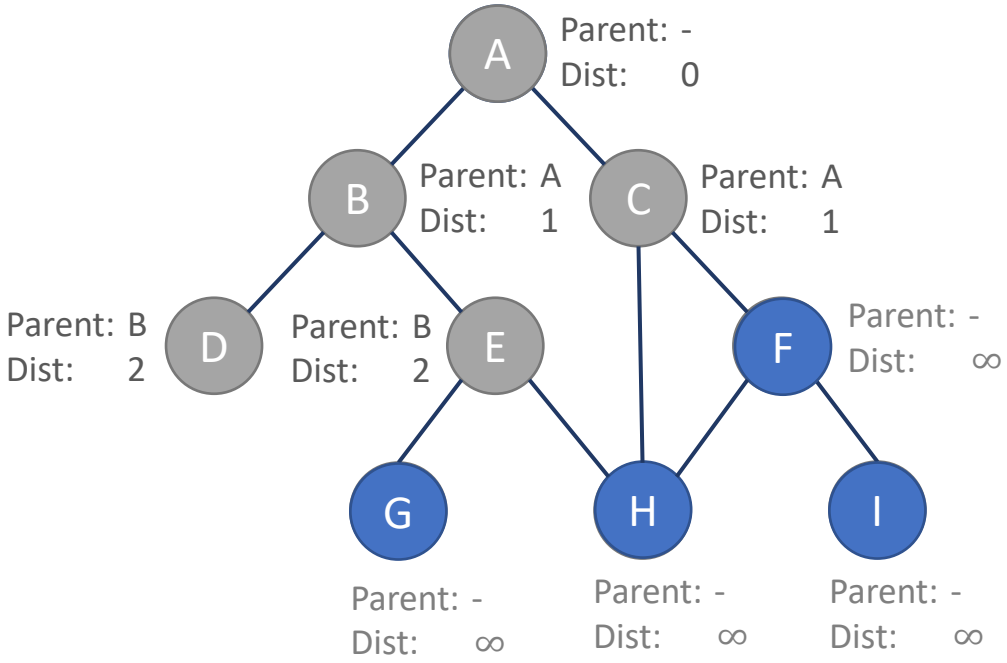
Current node: B

Visited nodes:

[A]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[D E]

Current node: C

Visited nodes:

[A B]

Breadth First Search Example (2)

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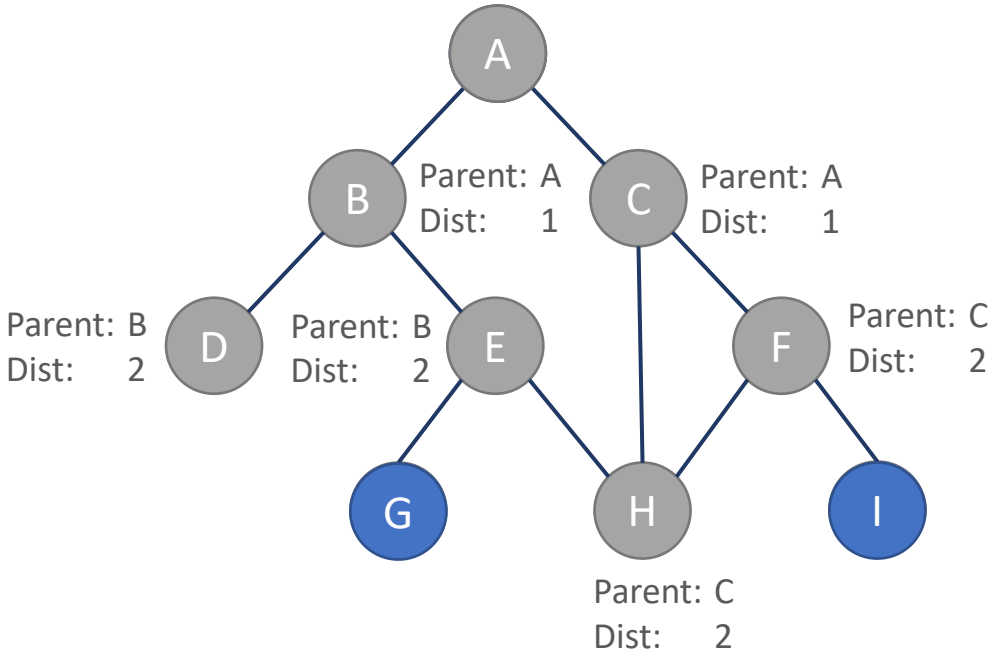


Visit list:

[D E F H]

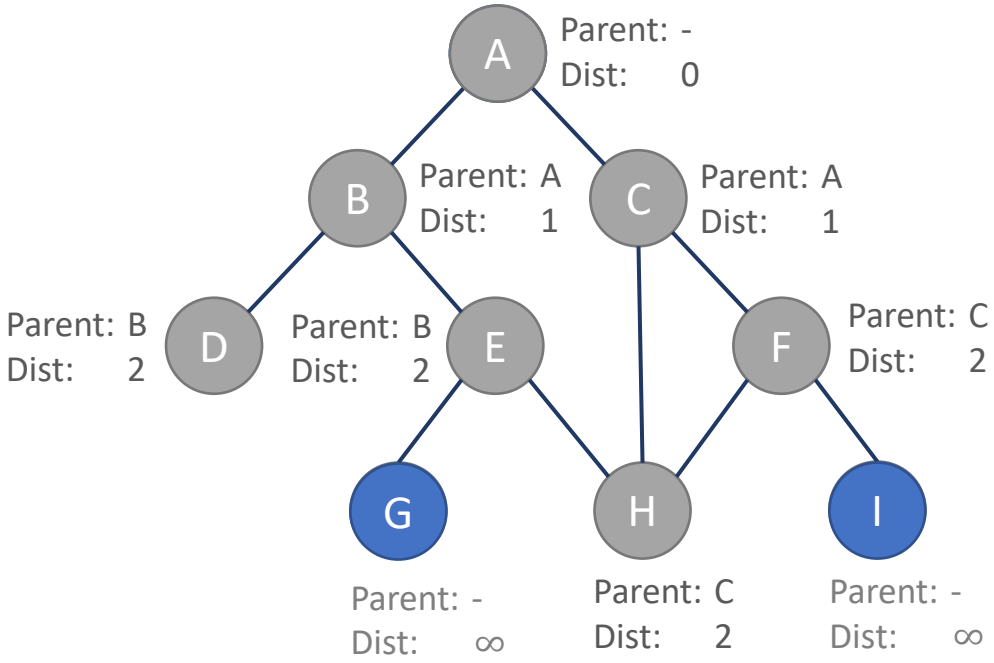
Current node: C

Visited nodes:

[A B]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[E F H]

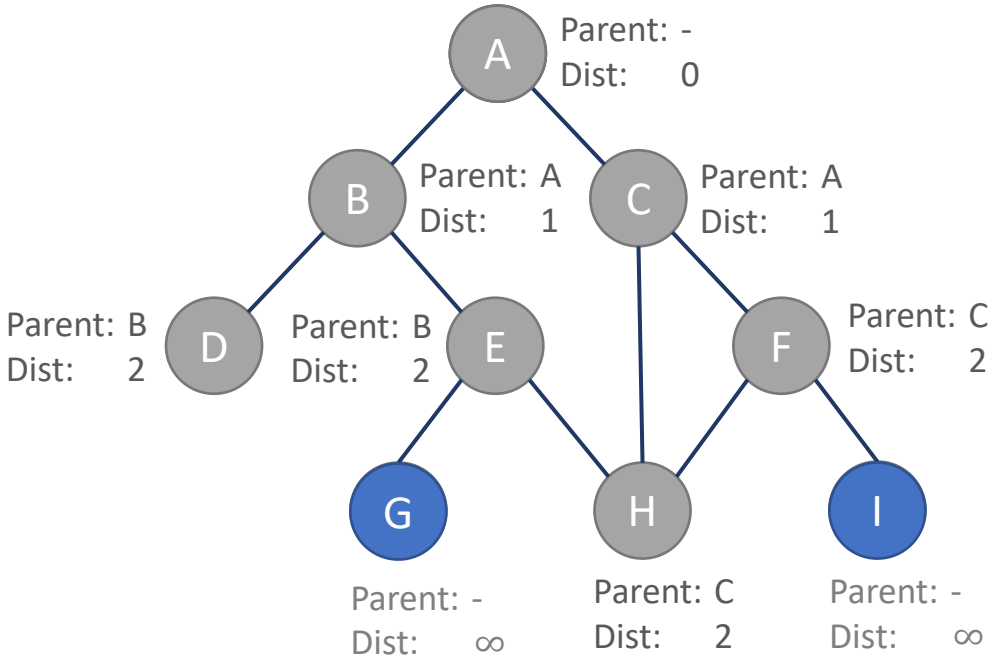
Current node: D

Visited nodes:

[A B C]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[F H]

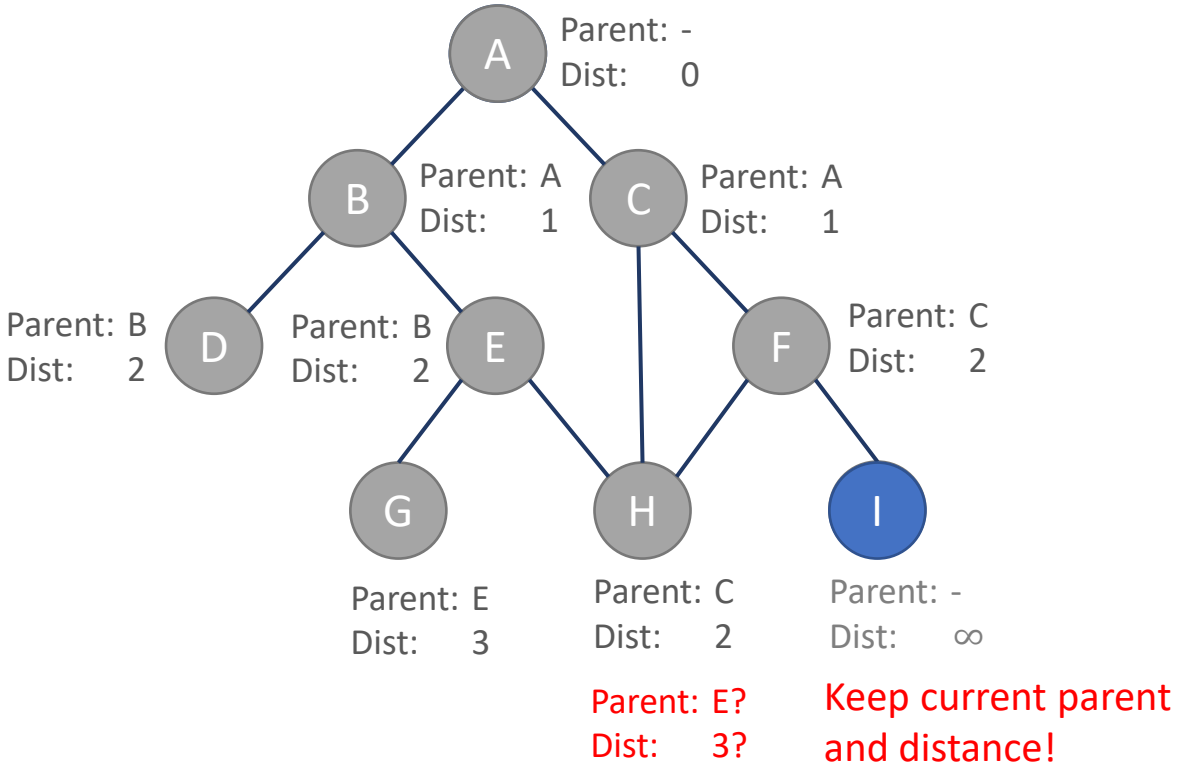
Current node: E

Visited nodes:

[A B C D]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[F H G]

Current node: E

Visited nodes:

[A B C D]

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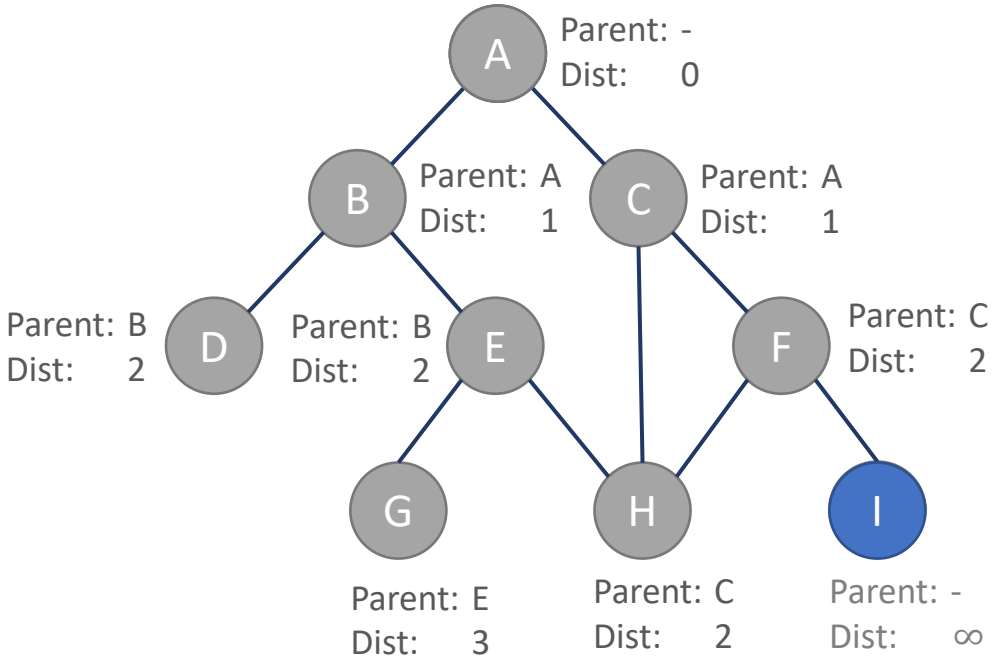


Visit list:

[H G]

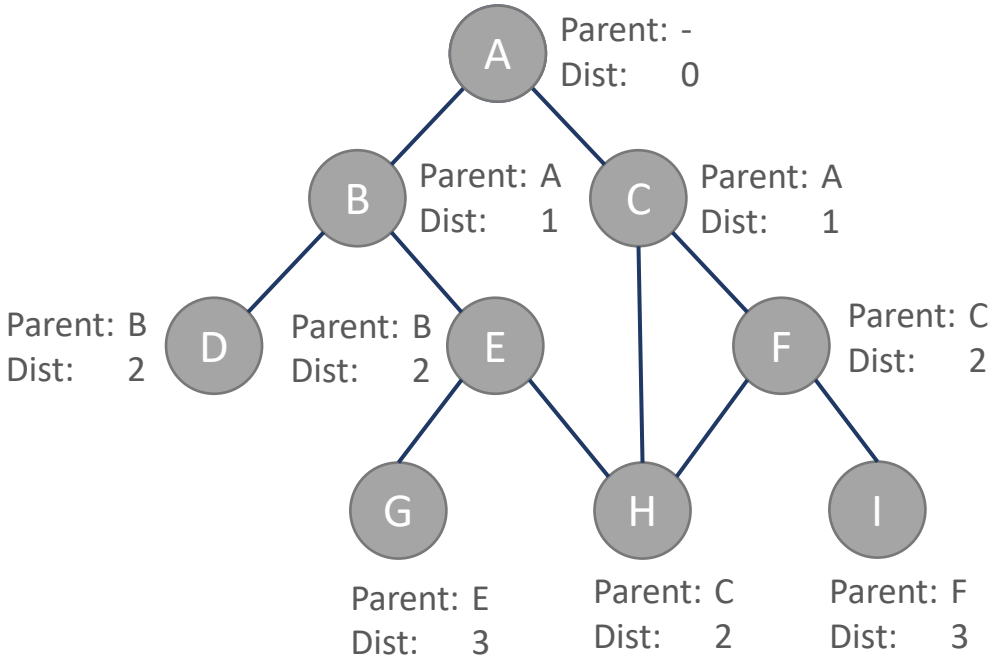
Current node: F

Visited nodes:

[A B C D E]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[H G I]

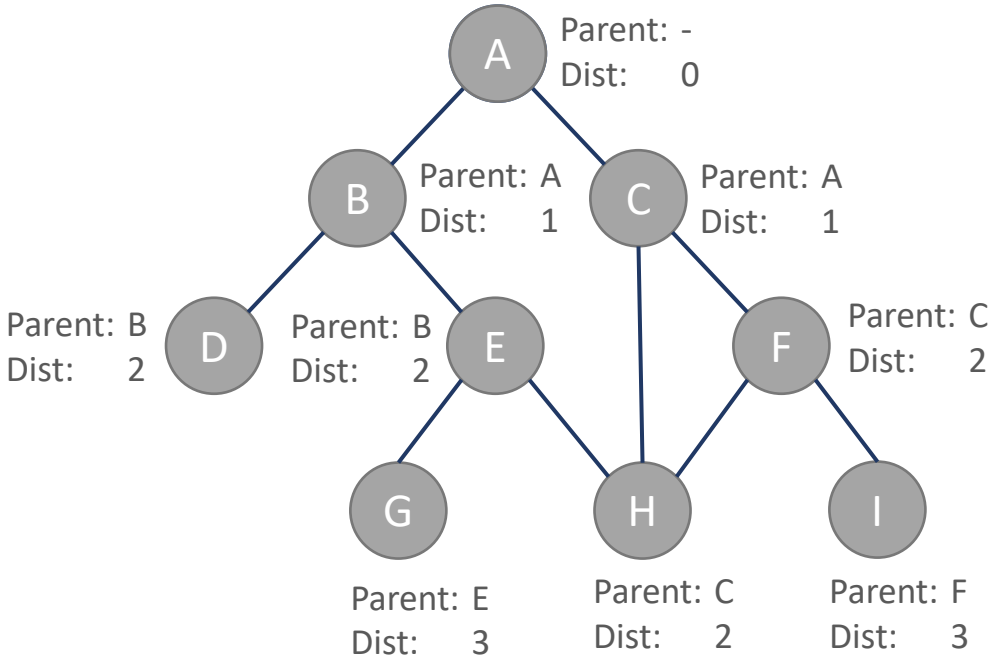
Current node: F

Visited nodes:

[A B C D E]

Breadth First Search Example (2)

Find a path from A to H.



Visit list:

[G I]

Current node: H Goal!

Visited nodes:

[A B C D E F]

Breadth First Search Example (2)

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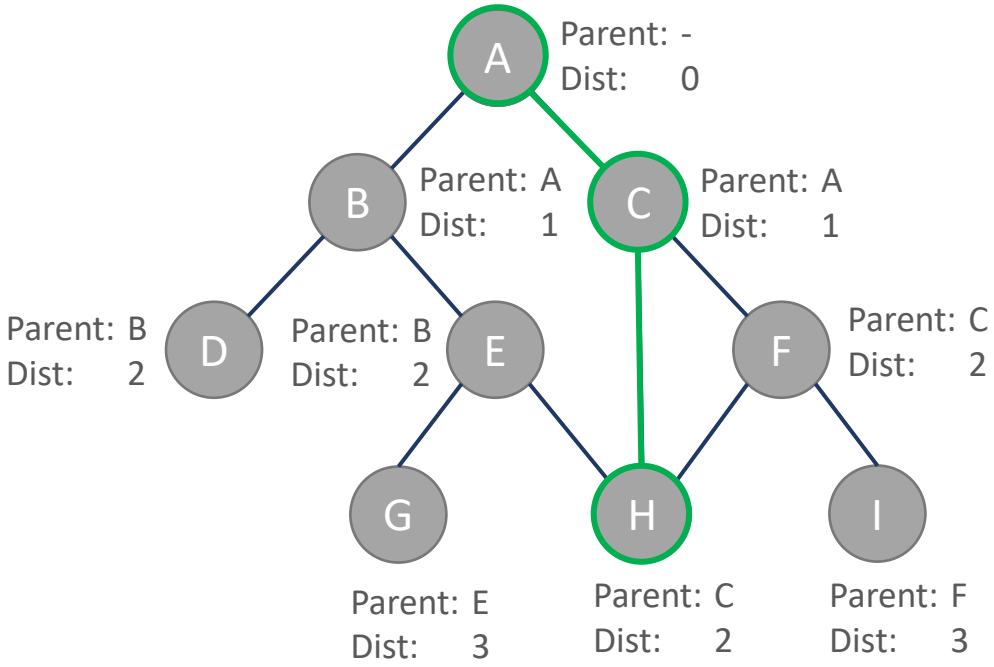


Visit list:

[G I]

Current node: H Goal!

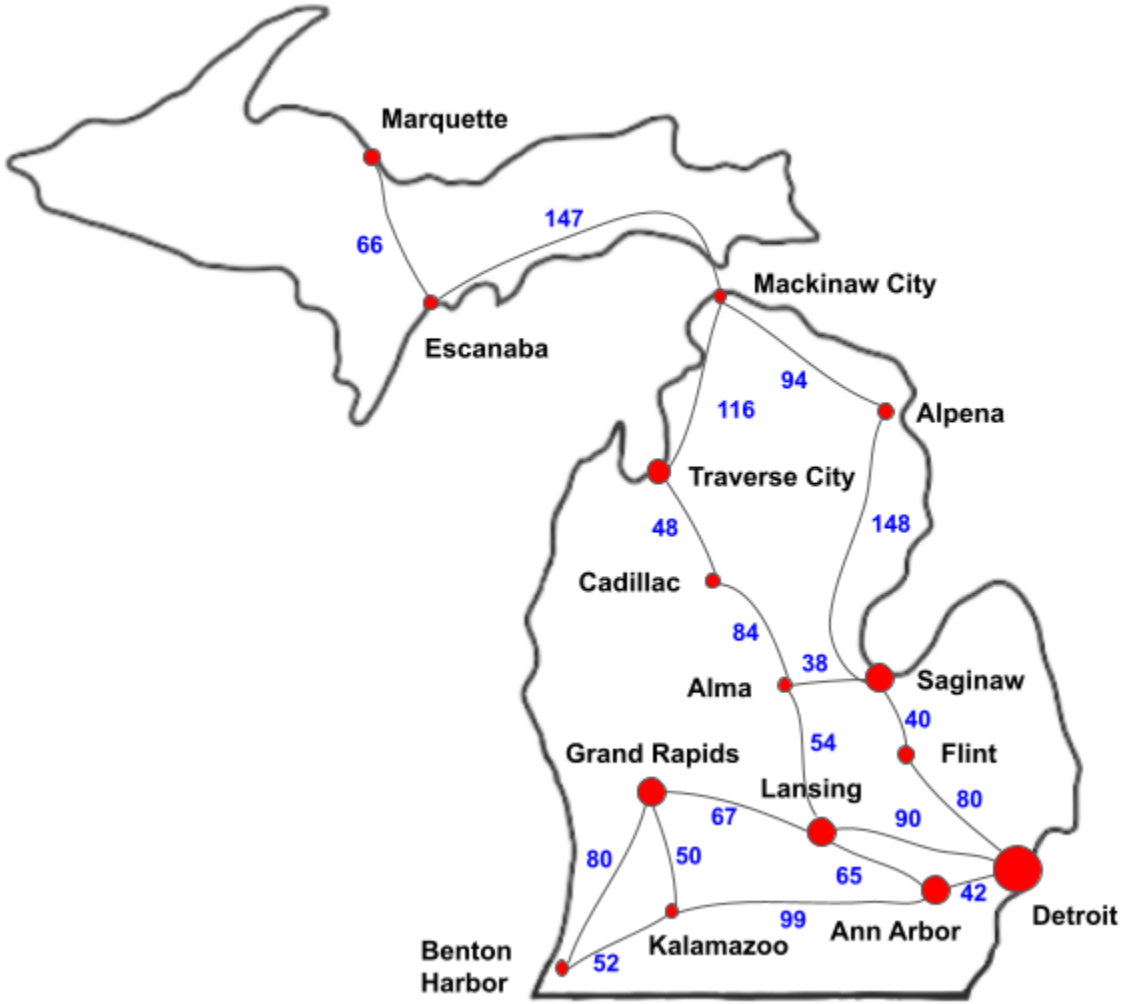
Visited nodes:

[A B C D E F]

Group Activity

What if the edges have different lengths?

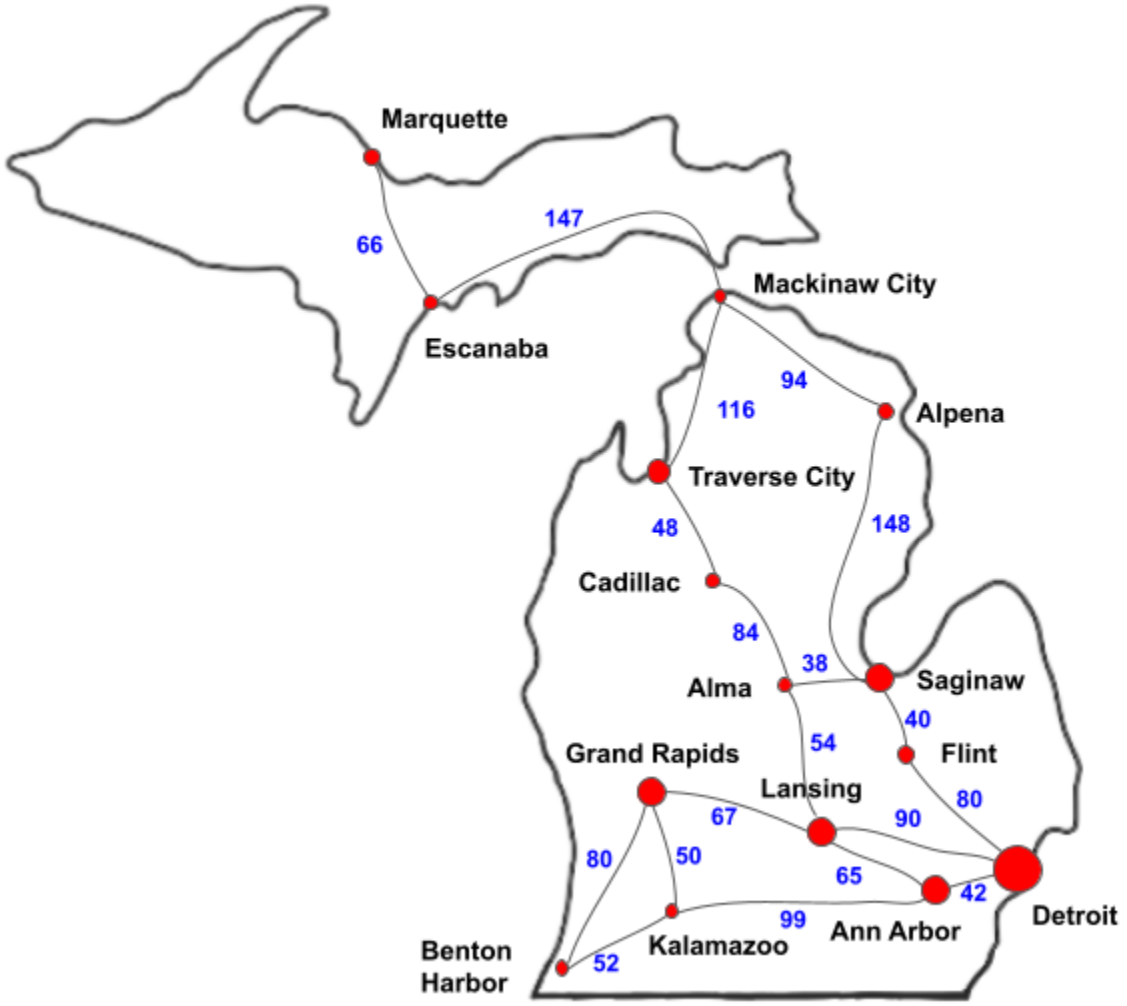
1. Add start node to visit list. Set distance to zero.
2. Pop the first node from the front of visit list. Set as current node.
3. If current node is goal, go to 6.
4. Add each unvisited neighbor of current to back of visit list.
5. Set parent of each neighbor to current, set distance to current distance + edge length. Go to 2.
6. Trace path backwards through parents.



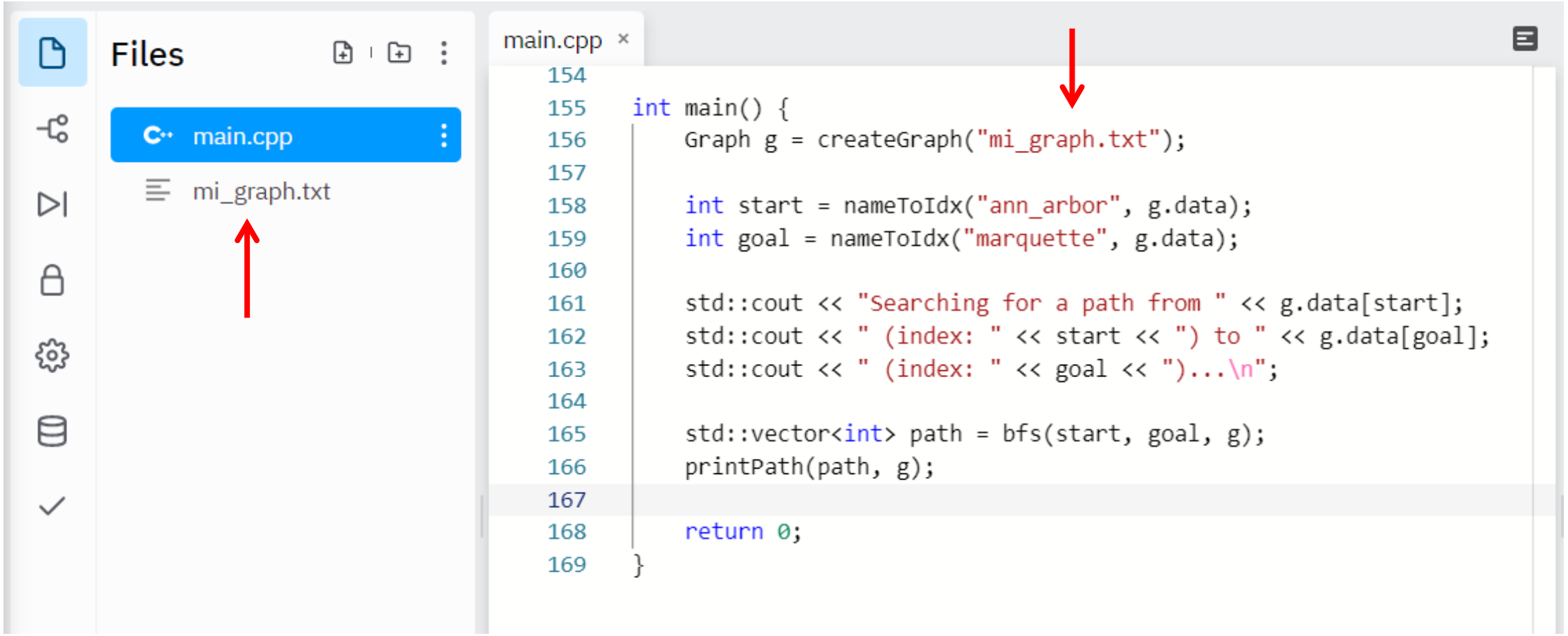
Group Activity

Find a path from Ann Arbor to Marquette.

- What is the length of the path?
- Is this the shortest path?
- In what order are the nodes visited?



BFS in C++


Files
main.cpp
mi_graph.txt
main.cpp
154
155 int main() {
156 Graph g = createGraph("mi_graph.txt");
157
158 int start = nameToIdx("ann_arbor", g.data);
159 int goal = nameToIdx("marquette", g.data);
160
161 std::cout << "Searching for a path from " << g.data[start];
162 std::cout << " (index: " << start << ") to " << g.data[goal];
163 std::cout << " (index: " << goal << ")...\n";
164
165 std::vector<int> path = bfs(start, goal, g);
166 printPath(path, g);
167
168 return 0;
169 }

BFS in C++

Things to consider:

- How can we represent and store the node data?
- How do we create a visit list?

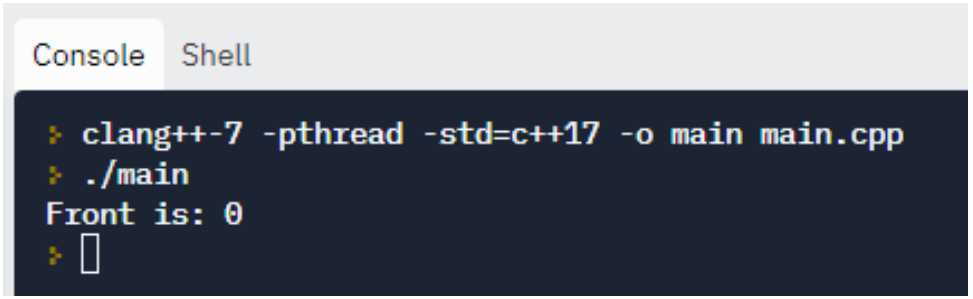
BFS in C++: Queues

In BFS, we can use a queue for our visit list.

With a queue, we add new elements to the end of the list, and pop elements off the front of the list (first in, first out)

```
std::queue<int> q;
q.push(0);
q.push(2);
q.push(4);
q.push(6);

std::cout << "Front is: " << q.front() << "\n";
```



BFS in C++: Queues

In BFS, we can use a queue for our visit list.

With a queue, we add new elements to the end of the list, and pop elements off the front of the list (first in, first out)

```
std::queue<int> q;
q.push(0);
q.push(2);
q.push(4);
q.push(6);

std::cout << "Front is: " << q.front() << " Queue size: " << q.size() << "\n";

while (!q.empty())
{
    std::cout << "Front: " << q.front();
    q.pop();
    std::cout << " Queue size: " << q.size() << "\n";
}
```